

BIRLA INSTITUTE OF TECHNOLOGY & SCIENCE, PILANI (RAJASTHAN)
Second Semester, 2022-23
Comprehensive Examination

Course Number: CS F401

Date & Time: May 20, 2023 (09:30 AM – 12:30 PM)

Course Title : Multimedia Computing **Marks & Nature:** 45 Marks [Closed Book]

All the parts of a question must be answered in continuation and in sequence.

Given: 1 KB = 1024 bytes, 1 kb = 1000 bits; In ANSI, character A = 65, B = 66, ..., Z = 90, _ = 95, a = 97, b = 98, ..., z = 122.

Q1. Write short and precise answers to the following questions.

- 1.1 In the context of multimedia operating systems, list and define some QoS parameters?
- 1.2 Why is the architecture of a multimedia document given in terms of three models?
- 1.3 Give two differences (in tabular form) between Multimedia Operating System and Real-time System?
- 1.4 Write two main properties of head mounted displays in the terms of dynamic change of its parameters.
- 1.5 Why does fractal based compression provide very high compression ratio?

Marks Q1 [1 x 5 = 5]

Q2. Use JPEG compression to compress 3 x 3 block (Table Q2a) and the quantization table (Table Q2b). Determine the compression ratio. Assume that the original data is represented by 8-bit and the Huffman codes (given in the supplied tables) hold good even for a block of size 3 x 3.

Table Q2a

107	109	8
87	75	62
67	40	117

Table Q2b

20	15	10
15	15	10
10	5	5

Marks Q2 [3 + 3 + 1 = 7]

Q3. Assume that a number of co-existing audio signals are available in an array (of structures or similar derived data-types) called “Signals”. Assume that two arrays named “Frequency” (float) and “DynamicRange” (float) are used to represent sensitivity (of human ear) as a function of frequency. You are required to store (in an array called “NotAudibles”) all those signals, which cannot be heard (by human) when considering the sensitivity of ear as a function of frequency and the effects of frequency masking. Assume that the critical bandwidth for the central frequency, ν , is given by $\nu \pm 0.5 * [25 + 75 * (1 + 1.4(\nu^2))^{0.69}]$. Develop a computer program to implement the above functionality as the function `find_not_audibles(Signals, Frequency, DynamicRange, CntElements, NotAudibles)`, where `CntElements` is the number of elements in the `Frequency` array. You can use any programming language. Use the variable names (case-sensitive) as given, i.e. “Signals”, “Frequency”, “DynamicRange”, “CntElements”, and “NotAudibles”. All other required variables can be named, as you like. A function, `interpolate_min_db(Frequency, DynamicRange, CntElements, AtFrequency)`, which calculates (or interpolates) `DynamicRange` for frequency represented by `AtFrequency`, is to be used in the program. Develop code for the function “`interpolate_min_db`” as well. **Given:** The value of the function $f(x)$ can be interpolated at $x = X$ using the expression given below:

$$f(X) = \sum_{i=0}^n p_i(x_i) f(x_i), \text{ where } p_i(x_i) = \frac{(X - x_0) \dots (X - x_{i-1})(X - x_{i+1}) \dots (X - x_n)}{(x_i - x_0) \dots (x_i - x_{i-1})(x_i - x_{i+1}) \dots (x_i - x_n)}$$

with given $(n+1)$ values of $f(x_i)$ at $x = x_0, x_1, x_2, \dots, x_n$.

Marks Q3 [6 + 4 = 10]

Q4. Solve the following. There will be no partial marking in any part of this question.

- 4.1 Calculate the quantization interval for the signal $1024\cos(800t)$, if 12-bit resolution is used.
- 4.2 A signal with dynamic range 96 dB has minimum amplitude equal to 5 units. Find the quantization noise, if the quantizer uses 16-bit resolution?
- 4.3 A fax machine has a resolution of 600 bi-tonal dots per inch along both directions. How many seconds will be required to transmit the contents (in uncompressed form) of an A4-sized (8.5" x 11") paper using 56 kbps line.
- 4.4 Determine the compression ratio required to transmit a two-hour color movie (with 60 frames per second, at a resolution of 320 x 240, 8-bit per color, and 16-bit 75 samples of audio per second) in 5 minutes over 19.6 kbps line?
- 4.5 Given the Huffman codes (Table Q4.5), find the string represented by 11111010011001.

- 4.6 Determine the entropy (correct to 3 decimal places) for the data provided in Table Q4.6.
 4.7 Using Table Q4.6, find the first three characters of the arithmetic decoded string given by the number 0.5.
 4.8 For a monitor supporting 24-bit color with spatial resolution 1024 x 768, how much data (in MB) is transferred in one hour if the refresh rate is 50 Hz and the digitization format used is 4:2:2?

Table Q4.5

A	B	C	D	E	F	G	H
00	01	10	111	1101	11001	110000	110001

Table Q4.6

Char	A	B	C	D	E	F	G	H
Freq	90	60	50	20	12	8	7	3

Marks Q4 [1.5 x 8 = 12]

Q5. Solve the following problems.

- 5.1 Using Huffman coding, find the optimized Huffman codes and the compression ratio for the string “our_course_on_multimedia_computing”, originally represented with 7-bit ASCII.
 5.2 Compress the string “institutional_inning”, using LZW compression with 9-bit codes.
 5.3 How many heads are there in a hard-disk with storage space of 80 GB? The width of a track is 7.5 μm; width of one bit along circumference is 0.15 μm, with 1.5 cm and 6.0 cm respectively as the inner and outer radii of the writeable area on a head. Assume that a sector stores 512 bytes, and there is no inter-sector and no inter-track gap.

Marks Q5 [2.5 + 2.5 + 3 = 8]

Q6. The following incomplete C program is expected to implement inverse DCT. Complete the program by filling the boxes. Your program must also work correctly when block size (M x N) is changed from 8 x 8 to any other size. There will be no partial marking in any part of this question.

```
#include <stdio.h>
#include <math.h>
#define N 8
#define M 8
#define PI 3.141592654
```

```
#define COEFF
```

Q6.1

```
Q6.2 ; /* Function declaration */
```

```
Q6.3 inv_dct(float dct[M][N], float INV_DCT[M][N])
```

```
{
int u, v, x, y;
float accum, twoN = 2.0*N, twoM = 2.0*M, Cu, Cv, num = Q6.4 ;
for (x=0; x < M; x++)
```

```
for (y=0, Q6.5 ; y < N; y++)
{
for (u=0; u < M; u++)
for (v=0; v < N; v++)
{
if (u == 0) Cu = COEFF; else Cu = 1.0;
if (v == 0) Cv = COEFF; else Cv = 1.0 ;
accum += (Cu*Cv*cos((PI*u*(2*x+1))/twoM)*cos((PI*v*(2*y+1))/twoN)*dct[u][v]);
}
}
```

```
INV_DCT[x][y] = Q6.6 ;
}
```

Marks Q6 [0.5 x 6 = 3]